Our Lady & St. Edward's Catholic Primary School	Art and Design – Progression and Outcomes
F1 2's (Birth to 3)	 Notice patterns with strong contrasts and be attracted by patterns resembling the human face. Start to make marks intentionally. Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make. Explore different materials, using all their senses to investigate them. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. Make simple models which express their ideas.
F1 3's (3-4 year olds)	 Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. Join different materials and explore different textures. Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. Explore colour and colour-mixing.
F2 (Reception and ELG's)	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Create collaboratively, sharing ideas, resources and skills. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used
Year 1	 Colour To mix different colours. Sort, select and discuss different colours. Drawing To draw on different surfaces with a variety of media – e.g. pencils, crayons, pastels, pens, charcoal and chalk. Begin to control the types of marks I make with the range of media. Experiment with drawing on different surfaces. Draw as a way of representing my own world, experiences and ideas. Pattern Create repeating patterns. Demonstrate an awareness of and discuss different patterns. Create patterns with symmetry. Texture and Textiles

	 Begin to identify different forms of textiles. Begin to experience colouring textiles: printing, fabric crayons. Begin to experience simple weaving and understand the process.
	 Begin to identify different types and textures of fabric and materials for collage. To use appropriate language to describe colours, media, equipment and textures.
	 Painting Experiment with a variety of media when painting – e.g. different brush sizes and tools. Explore lightening and darkening colours. Begin to control the types of marks made with the range of media. Start to mix a range of secondary colours, moving towards predicting resulting colours.
	 Sculpture Experiment in a variety of malleable media such as clay, Papier Mache, salt dough and Modroc. Shape and model materials for a purpose. Manipulate malleable materials in a variety of ways including rolling, pinching and kneading. Press and apply simple decoration techniques. Use tools and equipment safely and in the correct way.
	 Printing Explore printing with a range of hard and soft materials e.g., cork, pen barrels and sponge. Produce a clean printed image with different objects. Explore printing in relief.
	 Evaluating Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices. Talk about their own work and that of other artists and the techniques they have used.
Year 2	 Colour Begin to describe colours. Make different tones of one colour, lightening and darkening by using different colours.
	 Drawing Draw on different surfaces with a range of media, such as pastels, felt tips, charcoal, pen and chalk. Control the types of marks made with different media. Investigate tone by drawing light/dark lines using a pencil. Draw lines/marks from observations. Use a variety of drawing techniques such as: hatching, scribbling, stippling, and blending to create light/ dark lines.
	 Pattern Create and experiment with regular and irregular patterning. Create natural and manmade patterns.

	Discuss the difference between regular and irregular patterns.
	 Texture and Textiles Begin to identify different forms of textiles. Match and sort fabrics and threads for colour, texture, length, size and shape. Practise threading a needle and learn simple stitches. Begin to practise weaving, both 3D and flat e.g. grass through twigs. Begin to apply colour with printing, dipping, fabric crayons. Create and use dyes e.g. tea, coffee.
	 Painting Explore a range of painting techniques. Begin to mix colour shades and tones, lightening and darkening colours. Use a brush to produce marks appropriate to work – e.g. a small brush for small marks.
	 Sculpture Manipulate malleable materials in a variety of ways including rolling, pinching and kneading. Use equipment and media safely and with increasing confidence. To begin to shape, form, construct and model from observation and imagination. Demonstrate experience in surface patterns/ textures and use them when appropriate.
	 Printing Explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels and sponge. Produce a clean printed image with different objects. Make simple marks on rollers and print palettes. Create simple prints i.e. mono printing.
	 Evaluating Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and making links to their own work. Talk about their own work and that of other artists and the techniques they have used.
Year 3	 Create and use different tones of one colour, lightening and darkening by using different colours.
	 Drawing Produce close observational drawings of people and objects. Use a wide range of drawing implements on a variety of media. Use a sketchbook to test ideas and record media explorations. Experiment with the potential of different grades of pencil while applying different drawing techniques. Begin to show an awareness of objects having a third dimension and proportion.
	 Pattern To study and recreate patterns in the environment. Design patterns using ICT.

	 Make patterns on a range of surfaces. Create patterns with symmetry.
	 Texture and Textiles Show awareness and name a range of different fabrics. Use a variety of techniques, e.g. printing, dyeing, weaving and stitching. Apply decoration using beads, buttons, feathers etc. Continue to gain experience in applying colour with printing. Begin to show further experience in changing and modifying threads and fabrics: knotting, fraying, fringing, pulling threads, twisting, plaiting. Look at fabrics from other countries.
	 Painting Explore different effects and textures – e.g. washes and thickened paint. Use light and dark within painting and begin to explore complimentary colours. Mix colour, shades and tones with increasing confidence.
	 Sculpture Use equipment and media with confidence. Begin to secure work to continue at a later date. Join two parts successfully. Construct a simple base for extending and modelling other shapes. Produce more intricate surface patterns. Use pinch, slab and coil techniques.
	 Printing Print simple pictures using different printing techniques. Continue to explore both mono-printing and relief printing. Combine prints taken from different objects.
	 Evaluating Begin to explore a range of great artists, architects and designers in history. To discuss their own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques.
Year 4	 Colour Create and use different tones of one colour, lightening and darkening by using different colours. Use colour to express feelings.
	 Drawing Draw for a sustained period of time at an appropriate level. Experiment with different grades of pencil and other implements to achieve variations in tone. Use sketchbooks to record and evaluate media explorations. To begin to include a range of techniques and begin to understand why they best suit.

	 To develop drawings featuring the third dimension and proportion. Pattern Explore environmental and man-made patterns. Design patterns using ICT. Create patterns using tessellation. Texture and Textiles Use a technique as a basis for stitch embroidery. Apply colour with printing and tie dye more confidently. Adapt work as and when necessary and explain why they have done so. Change and modify threads and fabrics: knotting, fraying, fringing, pulling threads, twisting, plaiting. Use language appropriate to skill and technique. Demonstrate experience in looking at fabrics from other countries.
	 Painting Experiment with different textures for effect – e.g. washes and thickened paint. Use light and dark within paintings and continue to explore complimentary colours. Mix colour, shades and tones with an intended purpose. Begin to choose appropriate media to work with.
	 Sculpture Work in a safe, organised way, caring for equipment. Make a slip to join two pieces of clay. Use recycled, natural and man-made materials to create sculptures. Adapt work as and when necessary and explain why I have done so. Show awareness of the effect of time upon sculptures. Use pinch, slab and coil techniques. Printing Demonstrate an increasing awareness of mono and relief printing. Demonstrate experience in fabric printing. Combine prints taken from different objects to produce an end piece.
	 Evaluating Begin to explore a range of great artists, architects and designers in history. Discuss and review their own and others' work, expressing thoughts and feelings, identify modifications and see how they can be developed further.
Year 5	 Colour Create and use different tones of one colour, lightening and darkening by using different colours. Use colour for purpose – e.g. to express mood and feelings.
	 Drawing Work in a sustained and independent way to create a detailed drawing.

•	Use different techniques for different purposes i.e. shading, hatching within my own work.
•	Develop close observation skills.
•	Develop a simple perspective in my work.
•	Begin to develop an awareness of composition, scale and proportion in my work.
•	Use sketchbooks to plan, record and evaluate artwork.
Ba	ttern
Fa	Express mood through patterns.
•	Create patterns using tessellation.
Tex	xture and Textiles
•	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects. Demonstrate experience in 3D weaving.
•	Produce two colour tie dye.
•	Gain experience in batik.
•	Demonstrate experience in combining techniques to produce an end piece e.g. embroidery over tie dye.
•	Show awareness of the skills involved in aspects such as knitting.
•	Use language appropriate to skill and technique.
Pa	inting
•	Apply different effects and textures with a purpose in mind – e.g. washes and thickened paint.
•	Mix and match colours to create atmosphere.
•	Mix colour, shades and tones with confidence building on previous knowledge.
•	Start to develop my own style using different tones and mixed media.
Sc	ulpture
•	Work in a safe, organised way, caring for equipment.
•	Show experience in combining pinch, slab and coiling to produce end pieces.
•	Develop an understanding of different ways of finishing work: glaze, paint, polish.
•	Use recycled, natural and manmade materials to create sculptures, confidently and successfully joining.
•	Adapt work as and when necessary and explain why they have done so.
•	Use language appropriate to skill and technique.
Pri	nting
•	Gain experience in overlaying colours.
•	Start to overlay prints with other media.
•	Show experience in a different mono and relief print techniques.
Ev	aluating
•	Explore a range of great artists, architects and designers in history.
•	Discuss and review their own and others' work, expressing thoughts and feelings, identify modifications and see how they can be developed further.
•	Identify artists who have worked in a similar way to their own work.

Year 6	 Colour Control and experiment with qualities of tone, shades and mood. Use colour for purpose and explain the reasons for my choices. Drawing Draw for a sustained period of time over a number of sessions working on one piece. Develop a sense of perspective in my artwork. Demonstrate an awareness of composition, scale and proportion. Use different techniques for different purposes, such as shading and hatching, understand which works well in my work and why. Use sketchbooks to plan, record and evaluate artwork. Pattern Express mood through patterns. Create my own abstract patterns to reflect personal experiences. Texture and Textiles Experiment with a variety of techniques. Use a number of different stitches creatively to produce different patterns and textures. Work in 2D and 3D as required. Design, plan and decorate a fabric piece. Recognise different forms of textiles and express opinions on them.
	 Adapt my work according to my views and describe how they might develop it further. Use language appropriate to skill and technique. Painting Confidently apply different effects and textures with a purpose in mind – e.g. washes and thickened paint. Mix colour, shades and tones with confidence to create atmosphere, building on previous knowledge. Work in a sustained and independent way to develop my own style of painting.
	 Sculpture Work in a safe, organised way, caring for equipment. Model and develop work through a combination of pinch, slab, and coil techniques. Demonstrate experience in different ways of finishing work: glaze, paint, polish. Demonstrate experience in relief and freestanding work using a range of media. Recognise sculptural forms in the environment, such as furniture and buildings. Solve problems as they occur. Use language appropriate to skill and technique.
	 Printing Create positive and negative shapes. Demonstrate experience in a range of printmaking techniques. Describe the techniques and processes they have used. Develop their own style using tonal contrast and mixed media.
	Evaluating

Explore a range of great artists, architects and designers in history.
• Discuss and review my own and others' work, expressing thoughts and feelings, explaining my views, identifying modifications
and seeing how they can be developed further.
Identify and evaluate artists who have worked in a similar way to my own work.
Annotate work in their sketchbook.